

Jacob's Ladder

Choreographed by [Gordon Elliott](#)

Description: 48 count, 4 wall, line dance

Musik: **Jacob's Ladder** by Mark Wills [156 bpm / [Mark Wills](#)]

Chasin' That Neon Rainbow by Alan Jackson [125 bpm / [The Greatest Hits Collection](#) / [Here In The Real World](#) / Available on iTunes

Mama by Holly Williams [CD: Here With Me]

Start dancing on lyrics

VINE RIGHT, BRUSH UP LEFT

1-2Vine, step right to side, cross left behind right

3-4Step right to side, touch left together

5-6Touch left heel at 45 degrees, hook left heel up to right knee

7-8Touch left heel at 45 degrees, touch left together

VINE LEFT, BRUSH UP RIGHT & TOUCH BACK

1-2Vine, step left to side, cross right behind left

3-4Step left to side, touch right together

5-6Touch right heel at 45 degrees, hook right heel up to left knee

7-8Touch right heel at 45 degrees, touch right toe back

SLOW PADDLE TURN, SLOW PADDLE TURN

1-2Slow paddle, step right forward, hold

3-4Turn ¼ turn left take weight on left, hold

5-6Slow paddle, step right forward, hold

7-8Turn ¼ turn left take weight on left, hold

VINE RIGHT & HITCH, VINE LEFT & HITCH

1-2Vine, step right to side, cross left behind right

3-4Step right to side, hitch left across body & slap knee with right hand

5-6Vine, step left to side, cross right behind left

7-8Step left to side, hitch right across body & slap knee with left hand

SIDE, KICK, SIDE KICK, VINE ¼ TURN & TOGETHER

1-2Step right to side, kick left across in front

3-4Step left to side, kick right across in front

5-6Vine, step right to side, cross left behind right

7-8Turn ¼ right and step right forward, step left together

HEEL SPLIT, HEEL SPLIT, STOMP, STOMP, CLAP, CLAP

1-2Heel split, split heels apart, close heels together

3-4Heel split, split heels apart, close heels together

5-6Stomp right together, stomp left together

7-8Clap, clap

REPEAT

TAG

To keep with the phrase of the music, on the 5th wall only repeat the last eight beats again then start from the beginning. This is needed once only.